## Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application.

## Listing of Claims:

- (currently amended) A method for reducing motion blur of images of a video signal shown on a hold-type display-(101), comprising:
- estimating (1102) motion vectors of moving components in said images of said video signal:
- band-pass filtering (1100, 1101) said video signal with respect to a spatial frequency domain, wherein said band-pass filtering at least partially depends on said estimated motion vectors, and wherein with increasing length of said estimated motion vectors, the passband of said band-pass filtering adaptively shifts from high spatial frequencies to medium spatial frequencies, wherein band-pass filtering includes antibur filtering performed with an anti-blur filter that comprises a one-dimensional filter with a variable tap spacing that depends on said length of said estimated motion vectors; and
- combining (1104) said video signal and said band-pass filtered video signal to produce an input video signal for said hold-type display.
- (original) The method according to claim 1, wherein said band-pass filtering comprises low-pass filtering and anti-blur filtering in cascaded form.
- (original) The method according to claim 2, wherein said anti-blur filtering is performed with an anti-blur filter that approximates an inverted low-pass filter.
- 4. (currently amended) The method according to <u>claim 2</u>, any of the <u>claims 2 3</u>, wherein said anti-blur filtering is performed with an anti-blur filter, and wherein said anti-blur filter is a one-dimensional filter with fixed filter coefficients and a variable tap spacing that

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depends on said length of said estimated motion vectors.

- 5. (currently amended) The method according to <u>claim 2</u>, any of the <u>claims 2-4</u>, wherein said anti-blur filtering is performed in the direction of said estimated motion vectors.
- (currently amended) The method according to <u>claim 2</u>, any of the claims 2-5, wherein said low-pass filtering is performed in the direction of said estimated motion vectors.
- 7. (currently amended) The method according to <u>claim 2</u>, any of the <u>claims 2 5</u>, wherein said low-pass filtering is performed both in a direction perpendicular and in a direction parallel to the a direction of said estimated motion vectors.
- (currently amended) The method according to <u>claim 2</u>, any of the claims 2.7, wherein said low-pass filtering is at least partially implemented by an interpolation (11100) of samples of said images of said video signal.
- (currently amended) The method according to <u>claim 1</u>, <del>any of the claims 1.8,</del> wherein said band-pass filtering of said video signal comprises:
- interpolating (1100) samples of said images of said video signal to obtain interpolated samples; and
- multiplying (1101) said interpolated samples with respective anti-blur filter coefficients and summing (1104) the <u>corresponding</u> products to obtain samples of images of said band-pass filtered video signal.
- 10. (currently amended) The method according to claim 9, wherein said anti-blur filter is a 1D anti-blur filter that is rotated according to the <u>a</u> direction of said estimated motion vectors, and wherein said samples of said images of said video signals are interpolated to the positions of the taps of said rotated anti-blur filter.

11. (currently amended) The method according to <u>claim 9</u>, any of the claims 9 10, wherein said anti-blur filter coefficients are independent of said estimated motion vectors.

- 12. (currently amended) The method according to <u>claim 9</u>, any of the claims 9.11, wherein the <u>a</u> spacing of said anti-blur filter coefficients depends on the length of said estimated motion vectors.
- 13. (currently amended) The method according to claim 10, any of the claims 10-12, wherein said samples of said images of said video signal that are interpolated are located close to lines that interconnect the filter taps of said rotated anti-blur filter.
- 14. (currently amended) The method according to <u>claim 10</u>, any of the claims 10 12, wherein said samples of said images of said video signal that are interpolated are located in a region that perpendicularly extends to both sides from said lines that interconnect the filter taps of said rotated anti-blur filter.
- 15. (currently amended) The method according to <u>claim 9</u>, any of the claims 9-14, wherein said interpolation comprises an at least partial averaging of said samples of said images of said video signal.
- 16. (currently amended) The method according to claim 1, wherein said band-pass filtering of said video signal <u>further</u> comprises:
- determining 2D band-pass filters from a pre-defined set of 2D band-pass filters in dependence on said estimated motion vectors; and
- filtering said video signal with said selected determined 2D band-pass filters.

- 17. (currently amended) The method according to claim 16, wherein said determining of said 2D band-pass filters comprises interpolating 2D band-pass filters from 2D bandpass filters of said pre-defined set of 2D band-pass filers.
- 18. (currently amended) The method according to <u>claim 1</u>, <del>any of the claims 1.17,</del> wherein said band-pass filtered video signal is further subject to noise suppression processing (1103) before being combined with said video signal.
- (currently amended) A <u>computer-readable medium embodying a</u> computer program
  with instructions operable to cause a processor to perform the method <del>steps of any of
  the claims 1-18</del> of claim 1.
- (currently amended) A <u>computer-readable medium embodying a</u> computer program
   product comprising a computer program with instructions operable to cause a processor
   to perform the method steps of any of the claims 1-18 of claim 9.
- 21. (currently amended) A device for reducing motion blur of images of a video signal shown on a hold-type display-(1911), comprising:
- means (4102) arranged for estimating motion vectors of moving components in said images of said video signal;
- means (4100, 1101) arranged for band-pass filtering said video signal with respect to a spatial frequency domain, wherein said band-pass filtering at least partially depends on said estimated motion vectors, and wherein with increasing length of said estimated motion vectors, the pass-band of said band-pass filtering adaptively shifts from high spatial frequencies to medium spatial frequencies, wherein band-pass filtering includes anti-blur filtering performed with an anti-blur filter that comprises a one-dimensional filter with a variable tap spacing that depends on said length of said estimated motion vectors; and

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 means (1104) for combining said video signal and said band-pass filtered video signal to produce an input video signal for said hold-type display.